

Noobs & Vets II: Mind, Body, & Soul

(Alternate title: Noobs & Vets II: Days of Infamy)

Team name: Arboreans

Forum Icon/Team Avatar:



Main thematic path: Nature

Secondary themes: Earth magic, spell songs/nature tunes, forest/swamp survival, stealth, recuperation.

Recommended nations (in order of relevance): Pangaea, Man, Eriu, Mictlan, Machaka, C'tis, Bandar Log, Shinuyama, T'ien Chi'.

Suggested pretenders (nation dependent): Divine Serpent, Lord of the Forest, Master Druid/Dragon, Lord of Fertility, Great White Bull, Lord of the Wild, Father/Mother of Serpents, Lady of Love, Gorgon, Great Mother.

Team name: Sanguinarium

Forum Icon/Team Avatar:



Main thematic path: Blood

Secondary themes: Priestly/divine magic, blood sacrifices.

Recommended nations (in order of relevance): Abysia, Jotunheim, Pangaea, Vanheim.

Suggested pretenders (nation dependent): Fountain of Blood, Vampire Queen, Deva, Lord of the Night, Son of the Fallen.

Team name: Supplicants of Set

Forum Icon/Team Avatar:



Main thematic path: Death

Secondary themes: Priestly/divine magic, serpents, lizards.

Recommended nations (order of relevance): Ermor, Shinuyama, C'tis, Ashdod, Machaka, Jotunheim, Agartha.

Suggested pretenders (nation dependent): Lich, Master Lich, Saurolich, Lich Queen, Prince of Death, Bog Mummy/Dracolich, Lord of the Summer Plague, Formorian God King, Father/Mother of Serpents.

Team name: Usurpers

Forum Icon/Team Avatar:



Main thematic path: Astral

Secondary themes: Mental magic/mind control, stealth, spies, assassins.

Recommended nations (in order of relevance): Pythium, Bandar Log, Mictlan, [R'lyeh], Arcoscephale, Abyssia, Ermor, Marignon, T'ien Chi'.

Suggested pretenders (nation dependent): Oracle, Sphinx, Sacred Statue, [Void Lurker], Lady of Fortune, Daughter of the Dawn, Baphomet, [Void Lord], Divine Glyph.